

# Global Video Game Console Market Status and Outlook 2018-2025

<https://marketpublishers.com/r/GF88BE9FF3EEN.html>

Date: August 2018

Pages: 120

Price: US\$ 4,000.00 (Single User License)

ID: GF88BE9FF3EEN

## Abstracts

### REPORT SNAPSHOT

Key Content of Chapters (Including and can be customized, report is a semifinished version, and it takes 48-72 hours to upgrade)

Part 1:

Terminology Definition, Industry Chain, Industry Dynamics & Regulations and Global Market Overview

Part 2:

Upstream (Raw Materials / Components) & Manufacturing (Procurement Methods & Channels and Cost) , Major Regional Production Overview and Trade Flow

Part 3:

Product Segment Overview and Market Status

Part 4:

Application / End-User Segment Overview and Market Status

Part 5:

Region Segment Overview and Market Status

Part 6:

Product & Application Segment Production & Demand by Region

Part 7:

Market Forecast by Product, Application & Region

Part 8:

Company information, Products & Services and Business Operation (Sales, Cost, Margin etc.)

Part 9:

Market Competition and Environment for New Entrants

Part 10:  
Conclusion

Market Segment as follows:

Key Companies

Nintendo

Microsoft

Sony

Envizons

Sega

Atari

Hudson Soft/NEC

Market by Type

Gamepads Controllers

Joystick Controllers

Motion Controllers

Others

Market by Application

Household

Commercial Use

Others

## Contents

### **PART 1 INDUSTRY OVERVIEW (200 USD)**

- 1.1 Video Game Console Industry
  - 1.1.1 Market Development
  - 1.1.2 Terminology Definition in the Report
    - 1.1.2.1 Production
    - 1.1.2.2 Demand
    - 1.1.2.3 Sales Revenue
    - 1.1.2.4 Ex-factory Price & Sales Price
    - 1.1.2.5 Cost
    - 1.1.2.6 Gross Margin
- 1.2 Products & Services Scope
- 1.3 Industry Chain
- 1.4 Industry Dynamics & Regulations
- 1.5 Global Market Overview

### **PART 2 UPSTREAM & PRODUCTION (200 USD)**

- 2.1 Raw Materials / Components
- 2.2 Procurement Methods & Channels
- 2.3 Cost Structure & Manufacturing
- 2.4 Industry Capacity
- 2.5 Production Distribution by Geography
  - 2.5.1 Production in Major Regions / Countries
  - 2.5.2 Trade Flow Overview

### **PART 3 PRODUCT SEGMENT (400 USD)**

- 3.1 Introduction by Type
  - 3.1.1 Gamepads Controllers
  - 3.1.2 Joystick Controllers
  - 3.1.3 Motion Controllers
  - 3.1.4 Others
- 3.2 Market Status

### **PART 4 APPLICATION / END-USER SEGMENT (400 USD)**

#### 4.1 Introduction by Application

##### 4.1.1 Household

##### 4.1.2 Commercial Use

##### 4.1.3 Others

#### 4.2 Market Status

### **PART 5 REGIONAL MARKET (600 USD)**

#### 5.1 Market Overview

#### 5.2 by Region

##### 5.2.1 North America

###### 5.2.1.1 United States Market Size and Growth (2015-2018E)

###### 5.2.1.2 Canada Market Size and Growth (2015-2018E)

###### 5.2.1.3 Mexico Market Size and Growth (2015-2018E)

##### 5.2.2 Europe

###### 5.2.2.1 Germany Market Size and Growth (2015-2018E)

###### 5.2.2.2 UK Market Size and Growth (2015-2018E)

###### 5.2.2.3 France Market Size and Growth (2015-2018E)

###### 5.2.2.4 Italy Market Size and Growth (2015-2018E)

###### 5.2.2.5 Spain Market Size and Growth (2015-2018E)

###### 5.2.2.6 Netherlands Market Size and Growth (2015-2018E)

###### 5.2.2.7 Poland Market Size and Growth (2015-2018E)

###### 5.2.2.8 Belgium Market Size and Growth (2015-2018E)

###### 5.2.2.9 Sweden Market Size and Growth (2015-2018E)

###### 5.2.2.10 Austria Market Size and Growth (2015-2018E)

###### 5.2.2.11 Denmark Market Size and Growth (2015-2018E)

###### 5.2.2.12 Switzerland Market Size and Growth (2015-2018E)

###### 5.2.2.13 Russia Market Size and Growth (2015-2018E)

##### 5.2.3 Asia-Pacific

###### 5.2.3.1 China Market Size and Growth (2015-2018E)

###### 5.2.3.2 India Market Size and Growth (2015-2018E)

###### 5.2.3.3 Japan Market Size and Growth (2015-2018E)

###### 5.2.3.4 Korea Market Size and Growth (2015-2018E)

###### 5.2.3.5 Australia Market Size and Growth (2015-2018E)

###### 5.2.3.6 Indonesia Market Size and Growth (2015-2018E)

###### 5.2.3.7 Thailand Market Size and Growth (2015-2018E)

###### 5.2.3.8 Malaysia Market Size and Growth (2015-2018E)

###### 5.2.3.9 Singapore Market Size and Growth (2015-2018E)

###### 5.2.3.10 Philippines Market Size and Growth (2015-2018E)

#### 5.2.4 South America

- 5.2.4.1 Brazil Market Size and Growth (2015-2018E)
- 5.2.4.2 Argentina Market Size and Growth (2015-2018E)
- 5.2.4.3 Columbia Market Size and Growth (2015-2018E)
- 5.2.4.4 Chile Market Size and Growth (2015-2018E)
- 5.2.4.5 Peru Market Size and Growth (2015-2018E)
- 5.2.4.6 Puerto Rico Market Size and Growth (2015-2018E)
- 5.2.4.7 Ecuador Market Size and Growth (2015-2018E)

#### 5.2.5 Middle East

- 5.2.5.1 Saudi Arabia Market Size and Growth (2015-2018E)
- 5.2.5.2 Iran Market Size and Growth (2015-2018E)
- 5.2.5.3 UAE Market Size and Growth (2015-2018E)
- 5.2.5.4 Oman Market Size and Growth (2015-2018E)
- 5.2.5.5 Kuwait Market Size and Growth (2015-2018E)
- 5.2.5.6 Iraq Market Size and Growth (2015-2018E)
- 5.2.5.7 Turkey Market Size and Growth (2015-2018E)

#### 5.2.6 Africa

- 5.2.6.1 South Africa Market Size and Growth (2015-2018E)
- 5.2.6.2 Egypt Market Size and Growth (2015-2018E)
- 5.2.6.3 Nigeria Market Size and Growth (2015-2018E)
- 5.2.6.4 Algeria Market Size and Growth (2015-2018E)
- 5.2.6.5 Angola Market Size and Growth (2015-2018E)
- 5.2.6.6 Morocco Market Size and Growth (2015-2018E)
- 5.2.6.7 Sudan Market Size and Growth (2015-2018E)

### **PART 6 MARKET SUBDIVISION (800 USD)**

#### 6.1 Regional Production

##### 6.1.1 Production by Type

- 6.1.1.1 Gamepads Controllers Production by Region
- 6.1.1.2 Joystick Controllers Production by Region
- 6.1.1.3 Motion Controllers Production by Region
- 6.1.1.4 Others Production by Region

##### 6.1.2 Production by Application

- 6.1.2.1 Household Production by Region
- 6.1.2.2 Commercial Use Production by Region
- 6.1.2.3 Others Production by Region

#### 6.2 Regional Demand

##### 6.2.1 Demand by Type

- 6.2.1.1 Gamepads Controllers Demand by Region
- 6.2.1.2 Joystick Controllers Demand by Region
- 6.2.1.3 Motion Controllers Demand by Region
- 6.2.1.4 Others Demand by Region
- 6.2.2 Demand by Application
  - 6.2.2.1 Household Demand by Region
  - 6.2.2.2 Commercial Use Demand by Region
  - 6.2.2.3 Others Demand by Region

## **PART 7 MARKET FORECAST (200 USD)**

- 7.1 Global Forecast
- 7.2 Forecast by Type
- 7.3 Forecast by Application
- 7.4 Forecast by Region

## **PART 8 KEY COMPANIES LIST (600 USD)**

- 8.1 Nintendo
  - 8.1.2 Company Information
  - 8.1.2 Products & Services
  - 8.1.3 Business Operation
- 8.2 Microsoft
  - 8.2.1 Company Information
  - 8.2.2 Products & Services
  - 8.2.3 Business Operation
- 8.3 Sony
  - 8.3.1 Company Information
  - 8.3.2 Products & Services
  - 8.3.3 Business Operation
- 8.4 Envizions
  - 8.4.1 Company Information
  - 8.4.2 Products & Services
  - 8.4.3 Business Operation
- 8.5 Sega
  - 8.5.1 Company Information
  - 8.5.2 Products & Services
  - 8.5.3 Business Operation
- 8.6 Atari

- 8.6.1 Company Information
- 8.6.2 Products & Services
- 8.6.3 Business Operation
- 8.7 Hudson Soft/NEC
  - 8.7.1 Company Information
  - 8.7.2 Products & Services
  - 8.7.3 Business Operation

## **PART 9 COMPANY COMPETITION (500 USD)**

- 9.1 Market by Company
- 9.2 Price & Gross Margin
- 9.3 Competitive Environment for New Entrants
  - 9.3.1 Michael Porter's Five Forces Model
  - 9.3.2 SWOT

## **PART 10 RESEARCH CONCLUSION (100 USD)**



## List Of Tables

### LIST OF TABLES

Table Video Game Console Industry Dynamics & Regulations List

Table Global Video Game Console Sales Revenue, Cost and Margin, 2015-2018E

Table Global Video Game Console Market Status by Type 2015-2018E, in USD Million

Table Global Video Game Console Market Status by Application 2015-2018E, in USD Million

Table Global Video Game Console Market Status by Application 2015-2018E, in Volume

Table Global Video Game Console Market by Region 2015-2018E, in USD Million

Table Global Video Game Console Market Share by Region in 2018, in USD Million

Table Global Video Game Console Market by Region 2015-2018E, in Volume

Table Global Video Game Console Market Share by Region in 2018, in Volume

Table Gamepads Controllers Production Value by Region 2015-2018E, in USD Million

Table Gamepads Controllers Production Volume by Region 2015-2018E, in Volume

Table Joystick Controllers Production Value by Region 2015-2018E, in USD Million

Table Joystick Controllers Production Volume by Region 2015-2018E, in Volume

Table Motion Controllers Production Value by Region 2015-2018E, in USD Million

Table Motion Controllers Production Volume by Region 2015-2018E, in Volume

Table Others Production Value by Region 2015-2018E, in USD Million

Table Others Production Volume by Region 2015-2018E, in Volume

Table Household Production Value by Region 2015-2018E, in USD Million

Table Household Production Volume by Region 2015-2018E, in Volume

Table Commercial Use Production Value by Region 2015-2018E, in USD Million

Table Commercial Use Production Volume by Region 2015-2018E, in Volume

Table Others Production Value by Region 2015-2018E, in USD Million

Table Others Production Volume by Region 2015-2018E, in Volume

Table Gamepads Controllers Market Size by Region 2015-2018E, in USD Million

Table Gamepads Controllers Market Size by Region 2015-2018E, in Volume

Table Joystick Controllers Market Size by Region 2015-2018E, in USD Million

Table Joystick Controllers Market Size by Region 2015-2018E, in Volume

Table Motion Controllers Market Size by Region 2015-2018E, in USD Million

Table Motion Controllers Market Size by Region 2015-2018E, in Volume

Table Others Market Size by Region 2015-2018E, in USD Million

Table Others Market Size by Region 2015-2018E, in Volume

Table Household Market Size by Region 2015-2018E, in USD Million

Table Household Market Size by Region 2015-2018E, in Volume

Table Commercial Use Market Size by Region 2015-2018E, in USD Million  
Table Commercial Use Market Size by Region 2015-2018E, in Volume  
Table Others Market Size by Region 2015-2018E, in USD Million  
Table Others Market Size by Region 2015-2018E, in Volume  
Table Global Video Game Console Forecast by Type 2019F-2025F, in USD Million  
Table Video Game Console Forecast by Type 2019F-2025F, in Volume  
Table Video Game Console Market Forecast by Application / End-User 2019F-2025F, in USD Million  
Table Video Game Console Market Forecast by Application / End-User 2019F-2025F, in Volume  
Table Video Game Console Market Forecast by Region 2019F-2025F, in USD Million  
Table Video Game Console Market Forecast by Region 2019F-2025F, in Volume  
Table Nintendo Information  
Table Video Game Console Sales, Cost, Margin of Nintendo  
Table Microsoft Information  
Table Video Game Console Sales, Cost, Margin of Microsoft  
Table Sony Information  
Table Video Game Console Sales, Cost, Margin of Sony  
Table Envizons Information  
Table Video Game Console Sales, Cost, Margin of Envizons  
Table Sega Information  
Table Video Game Console Sales, Cost, Margin of Sega  
Table Atari Information  
Table Video Game Console Sales, Cost, Margin of Atari  
Table Hudson Soft/NEC Information  
Table Video Game Console Sales, Cost, Margin of Hudson Soft/NEC  
Table Global Video Game Console Sales Revenue by Company 2015-2017, in USD Million  
Table Global Video Game Console Sales Volume by Company 2015-2017, in Volume  
Table Global Video Game Console Sales Volume by Company in 2018, in Volume

## List Of Figures

### LIST OF FIGURES

Figure Video Game Console Picture

Figure Video Game Console Industry Chain Diagram

Figure Global Video Game Console Sales Revenue 2015-2018E, in USD Million

Figure Global Video Game Console Sales Volume 2015-2018E, in Volume

Figure Global Video Game Console Market Status by Type 2015-2018E, in Volume

Figure North America Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure North America Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure Europe Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure Europe Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure Asia-Pacific Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure Asia-Pacific Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure South America Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure South America Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure Middle East Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure Middle East Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure Africa Video Game Console Market Size and Growth 2015-2018E, in USD Million

Figure Africa Video Game Console Market Size and Growth 2015-2018E, in Volume

Figure Global Video Game Console Sales Revenue Forecast 2019F-2025F, in USD Million

Figure Global Video Game Console Sales Volume Forecast 2019F-2025F, in Volume

Figure Global Video Game Console Sales Price Forecast 2019F-2025F

Figure Global Video Game Console Gross Margin Forecast 2019F-2025F

Figure Global Video Game Console Sales Revenue by Company in 2018, in USD Million

Figure Global Video Game Console Price by Company in 2018

## Figure Global Video Game Console Gross Margin by Company in 2018

## I would like to order

Product name: Global Video Game Console Market Status and Outlook 2018-2025

Product link: <https://marketpublishers.com/r/GF88BE9FF3EEN.html>

Price: US\$ 4,000.00 (Single User License / Electronic Delivery)

If you want to order Corporate License or Hard Copy, please, contact our Customer Service:

[info@marketpublishers.com](mailto:info@marketpublishers.com)

## Payment

To pay by Credit Card (Visa, MasterCard, American Express, PayPal), please, click button on product page <https://marketpublishers.com/r/GF88BE9FF3EEN.html>

To pay by Wire Transfer, please, fill in your contact details in the form below:

First name:  
Last name:  
Email:  
Company:  
Address:  
City:  
Zip code:  
Country:  
Tel:  
Fax:  
Your message:

**\*\*All fields are required**

Customer signature \_\_\_\_\_

Please, note that by ordering from marketpublishers.com you are agreeing to our Terms & Conditions at <https://marketpublishers.com/docs/terms.html>

To place an order via fax simply print this form, fill in the information below and fax the completed form to +44 20 7900 3970